

# Accelerating Fully Homomorphic Encryption on Graphic Processing Units

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# How it all started?

Amit working on improving time complexity of FHE <sup>1</sup>



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<sup>1</sup>Fully Homomorphic Encryption

# How it all started?

Varun working on GPU<sup>1</sup> based acceleration



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<sup>1</sup>Graphics Processing Unit

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We shall show how this will be done...

# Outline

- What is Fully Homomorphic Encryption?
- How do things get accelerated on a GPU?
- Combining the two ideas!

# Part I

## FULLY HOMOMORPHIC ENCRYPTION

# Basic idea of FHE

Stating the goal of FHE, author Craig Gentry said:

*I want to delegate processing of my data, without giving away access to it*



# Why is so much importance being attached to FHE?

## Cloud Computing :

Data is stored on your private Cloud in encrypted form.

In order to perform queries on your data, send an encrypted version *queries* to Cloud.

Cloud performs *queries* on encrypted data, gets results and returns them.

You decrypt return values to obtain results.

# Why is so much importance being attached to FHE?

## Private Google Search :

You do not want Google to know what you are querying.

Send encrypted queries to Google.

Receive encrypted results.

Decrypt them to obtain your required results.

# FHE schemes

Two existing schemes

**Ideal Lattice Based Scheme** Developed by Gentry [1]. Scheme based on ideal lattices

**Integer Based Scheme** Developed by Dijk et al. [3]. Much simpler scheme based on integers

# The FHE scheme

An encryption scheme  $\mathcal{E}$  comprises of the following algorithms:

- $\text{KeyGen}_{\mathcal{E}}$
- $\text{Encrypt}_{\mathcal{E}}$
- $\text{Decrypt}_{\mathcal{E}}$

# The FHE scheme

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In addition to them, the FHE has the following algorithms:

- $\text{Evaluate}_{\mathcal{E}}$
- $\text{Reencrypt}_{\mathcal{E}}$

# KeyGen $_{\mathcal{E}}$

**Input:** Parameters: #bits- $t$ ; degree of poly- $N$

**Output:** Public key  $pk$  and secret key  $sk$

- 1: Initialize  $F \leftarrow x^N + 1$ , where  $N$  is a power of 2
- 2: **repeat**
- 3:   Generate a random polynomial  $G$  of degree  $N - 1$  and  $t$ -bits
- 4:   Compute  $p \leftarrow \text{Resultant}(G, F)$
- 5: **until**  $p$  is a prime
- 6:  $F_p \leftarrow F \bmod p$
- 7:  $G_p \leftarrow G \bmod p$
- 8:  $D_p \leftarrow \text{poly\_gcd}(F_p, G_p)$
- 9:  $Z \leftarrow \text{Inverse of } G_p \bmod F_p$

## KeyGen $_{\mathcal{E}}$ continued

- 1: // Build public key
- 2:  $pk.p \leftarrow p$
- 3:  $pk.\alpha \leftarrow -D_p.\text{coeff}[0]$
- 4: // Build secret key
- 5:  $sk.p \leftarrow p$
- 6:  $sk.B \leftarrow Z.\text{coeff}[0] \bmod 2p$
- 7: // Build hint
- 8:  $B_i \leftarrow B/S2$  //  $S1$  - entire set size,  $S2$  - subset size in SSSP
- 9:  $pk.B[0 \cdots (S2 - 1)] \leftarrow B_i$
- 10:  $pk.c[0 \cdots (S2 - 1)] \leftarrow \text{Encrypt}_{\mathcal{E}^*}(1, pk)$
- 11:  $pk.B[S2 \cdots (S1 - 1)] \leftarrow \text{random}[-p, +p]$
- 12:  $pk.c[S2 \cdots (S1 - 1)] \leftarrow \text{Encrypt}_{\mathcal{E}^*}(0, pk)$
- 13: Add and subtract values to  $pk.B[0 \cdots (S2 - 1)]$ , so that the sum remains the same
- 14: Shuffle all  $pk.B[i]$  values

# Encrypt <sub>$\mathcal{E}$</sub>

**Input:** Bit  $m$ ; Public key  $pk$

**Output:** Integer cipher-text  $c$

- 1: Randomly choose a polynomial  $C$  of degree  $N - 1$  with even coefficients
- 2:  $c \leftarrow C(pk.\alpha) + m \bmod pk.p$



# Decrypt <sub>$\mathcal{E}$</sub>

**Input:** Cipher  $c$ ; Secret key  $sk$

**Output:** Bit  $m$

1:  $q \leftarrow \lfloor \frac{c * sk.B}{sk.p} \rfloor$

2:  $m \leftarrow c + q \bmod 2$

# Evaluate <sub>$\epsilon$</sub>

**Input:** Vector of cipher-texts  $\hat{c}$ ; Circuit  $\mathcal{C}$ ; Public key  $pk$

**Output:** Computed cipher-text  $\hat{c}$

- 1: Modify  $\mathcal{C}$  to  $\mathcal{C}^\dagger$  with boolean AND(.) replaced with integer multiplication  $\times$ , and boolean EXOR(^) replaced with integer addition  $+$ .
- 2: Convert infix  $\mathcal{C}^\dagger$  to post-fix  $\mathcal{C}^{\dagger\dagger}$
- 3: Evaluate  $\mathcal{C}^{\dagger\dagger}$  plugging in values from  $\hat{c}$  using an implementation with stacks

## Reencrypt <sub>$\mathcal{E}$</sub>

**Input:** Another public key  $pk'$ ; Decryption circuit  $D$ ; Cipher  $c$ ; A vector  $\hat{s}\mathbf{k}$ , where each  $\hat{s}\mathbf{k}[i] \leftarrow \text{Encrypt}_{\mathcal{E}}(pk', sk[i])$

**Output:** Refreshed cipher-text  $c'$  encrypted under  $pk'$

1: Encrypt each bit of  $c$  to form a vector  $\hat{c}$ , i.e.

$$\hat{c}[i] \leftarrow \text{Encrypt}_{\mathcal{E}}(pk', c[i])$$

2:  $c' \leftarrow \text{Evaluate}_{\mathcal{E}}(pk', D, \hat{s}\mathbf{k}, \hat{c})$

## Timing Observations of our Implementation

$\lambda$	KeyGen $_{\mathcal{E}}$	Encrypt $_{\mathcal{E}}$	Decrypt $_{\mathcal{E}}$
9	0.195 ms	0.552 ms	0.040 ms
11	0.199 ms	0.990 ms	0.085 ms
13	0.193 ms	2.375 ms	0.127 ms
15	0.197 ms	4.786 ms	0.273 ms

**Table:** Table showing the variation of the Key Gen, Encryption and Decryption times with the security parameter  $\lambda$  on our implementation

## Timing Observations of Gentry's Implementation

$\lambda$	KeyGen $_{\mathcal{E}}$	Encrypt $_{\mathcal{E}}$	Decrypt $_{\mathcal{E}}$
9	0.16 sec	4 ms	4 ms
11	1.25 sec	60 ms	23 ms
13	10 sec	0.7 sec	0.12 sec
15	95 sec	5.3 ms	0.6 ms

**Table:** The same comparisons on Gentry's implementation with lattices

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- NO!  
The  $\text{Recrypt}_{\mathcal{E}}$  function has not been implemented.
  
- It was too mathematically involved.  
We proceeded to implement the lattice-based scheme, which we assumed at time would provide significant insight to implementing the  $\text{Recrypt}_{\mathcal{E}}$  function



# Our implementation of the Lattice based scheme

- Development of a polynomial library, which we decided to build ourselves catering to our specific needs.
- Started out with handling polynomials with integer coefficients.
- Which soon became floating point and then complex coefficients.
- Experienced difficulties in computing the inverse of a polynomial modulo another polynomial.

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- We did succeed (partially) but our  $\text{KeyGen}_\epsilon$  never seemed to terminate.

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!!Major Disappointment.

# The *Scarab Library*

The *Scarab Library*<sup>2</sup>, developed by Perl, Brenner and Smith [2], is a library to demonstrate a working implementation of FHE with integers.

Requirements:

- GMP - GNU Multiple Precision Library
- FLINT - Fast Library for Number Theory
  - MPIR - Multiple Precision Integers and Rationals
  - MPFR - C library for Multiple-Precision Floating-point computations with correct Rounding

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<sup>2</sup><http://www.hcrypt.com/scarab-library/>

## The *Scarab Library*

- It gave us the much needed implementation of the  $\text{Recrypt}_{\mathcal{E}}$  function

# The *Scarab Library*

- It gave us the much needed implementation of the  $\text{Recrypt}_{\mathcal{E}}$  function
- We developed an extension to this library which enabled it to handle any arbitrary function expressed in AND and EXOR

# Timing Observations

<i>bits</i>	$\text{KeyGen}_{\mathcal{E}^*}$	$\text{Encrypt}_{\mathcal{E}^*}$	$\text{Decrypt}_{\mathcal{E}^*}$	$\text{Reencrypt}_{\mathcal{E}}$
384	17.379 sec	4.742 ms	0.171 ms	200.414 ms
512	69.761 sec	4.868 ms	0.247 ms	210.767 ms
1024	11.65 mins	14.945 ms	0.688 ms	278.591 ms

**Table:** Running times of the implementation using *Scarab Library*

## Timing Observations

This Scheme		Gentry's Scheme	
<i>bits</i>	KeyGen $_{\mathcal{E}^*}$	<i>bits</i>	KeyGen $_{\mathcal{E}^*}$
384	17.4 sec	384	-
512	69.8 sec	512	2.4 sec
1024	11.6 mins	1024	-
2048	1.5 hours	2048	40 sec
8192	-	8192	8 mins
32768	-	32768	2 hours

**Table:** An explicit comparison between the times required by Gentry's KeyGen $_{\mathcal{E}^*}$  and this implementation



# Timing Observations

<i>#bits</i> = 384		<i>#bits</i> = 512		<i>#bits</i> = 1024	
<i>#runs</i>	KeyGen $_{\mathcal{E}^*}$	<i>#runs</i>	KeyGen $_{\mathcal{E}^*}$	<i>#runs</i>	KeyGen $_{\mathcal{E}^*}$
61	2.35 s	23	3.90 s	177	60.04 s
473	10.65 s	437	19.36 s	1037	297.83 s
1469	30.86 s	665	26.07 s	1163	318.90 s
2343	47.37 s	1045	42.99 s	1425	382.64 s
3101	60.96 s	2317	96.68 s	2569	699.57 s
10387	202.22 s	2981	122.11 s	5735	1498.60 s
avg=19.95 ms		avg=41.84 ms		avg=269.09 ms	

**Table:** Times required for performing KeyGen $_{\mathcal{E}^*}$  and the corresponding number of times primality testing is carried out



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